

KRASIS

AUDIOVISUAL PERFORMANCE
ANNABELLE PLAYE / ALEXANDRA RĂDULESCU
ANA COMPAGNIE | ANNABELLE PLAYE



KRASIS



▶ **Teaser video:**
<https://vimeo.com/507636983>

Excerpt:
<https://vimeo.com/473940687>

Audiovisual performance
 Running time : 40 minutes

ANNABELLE PLAYE
 LIVE ELECTRONIC MUSIC
ALEXANDRA RĂDULESCU
 REALTIME 3D VISUALS

HUGO ARCIER: external viewpoint
SAMUEL HERBRETEAU: general coordination

Annabelle Playe & Alexandra Rădulescu are award winners in the Audiovisual Performance Category at the Biennale Chroniques 2020.

SHOWS 2021

- Festival Imagen - Manizales (CO) : October, 2022
- Mixtur - Festival de nova creació sonora - Barcelona (ES) : October, 2022
- 6MIC, CHRONIQUES, Aix-en-Provence (FR) : December 7, 2021, TO BE RESCHEDULED
- Biennale NEMO - MAC de Créteil (FR) : December 4, 2021
- Festival Artifice Numérique Le Hublot - Nice (FR) : November 20, 2021
- À 100 mètres du centre du monde - Perpignan (FR) : October 17, 2021
- Ciné-Théâtre - Port-Vendres (FR) : October 16, 2021
- Lycée piscicole - La Canorgue (FR) : October 14, 2021
- Festival Écho 1# - Pyrénéon - Perpignan (FR) : August 11, 2021
- Scènes Croisées de Lozère/Espace des Anges/Immersion #2 - Mende (FR) : May 29, 2021
- Biennale CHRONIQUES/Gmem - Marseille (FR) : Première Show, January 16, 2021

ARTISTIC RESIDENCY

- GMEM, Marseille : June 22 - July 3; October 21 - October 31, 2020; December 11 - December 15, 2021

Production: AnA Compagnie

Co-production: Seconde Nature/Biennale Chroniques (Aix-en-Provence) - In coproduction with the Chroniques Platform, supported by the Regional Council of the Southern Region of France, The City of Marseille and the French Institute in Paris, coordinated by Seconde Nature and ZINC
 In co-production with GMEM CNCM Marseille, Scènes Croisées de Lozère

Financial support: DGCA-SACEM, la Direction Régionale des Affaires Culturelles Occitanie, Région Occitanie, CNC (Dicream), Département Lozère



CNC centre national
 du cinéma et de
 l'image animée

SCÈNES CROISÉES
 SCÈNE DE LOZÈRE
 CONVENTIONNÉE DE LOZÈRE

Création soutenue par le dispositif DICREAM

KRASIS

Beyond the surface of our reality, blurry and fractured, there is a background of co-existence, a woven fabric of connexions, a movement like a helix of multiple strands with modes of communication that are implicit and intelligible to all the living bodies of the world.

The term **KRASIS** originates from ancient Greek: the action of mixing or blending two or more things. For this performance, we were inspired by the writings of the philosopher E. Coccia. He used this term to describe an essential feature of the inner workings of the world: "A total mixture in which all bodies occupy the same space, while still preserving their qualities and individuality."¹ For us, this image entails a vision for the contemporary world that seems attentive to its nature and to its complex movements, as well as a potential for an acceptable, or, even more, a desirable future.

The world as a mixture of organic and mineral matter, consciousnesses, machines and rubble. **KRASIS** aims to point to the existence of a common ground for conversation - a contemporary state of mind that intersects multiple points of view without erasing individualities. On the contrary - in doing so, it is revealing them.

¹ *La vie des plantes. Une métaphysique du mélange*, Emanuele Coccia, published by Payot & Rivages, Paris, 2016



A moment suspended between the rational and the irrational, nature and technology, reality and fantasy. These notions are not in dichotomy ; they intertwine and live together, hybridize and eliminate any possibility of our bodies isolating from each other.

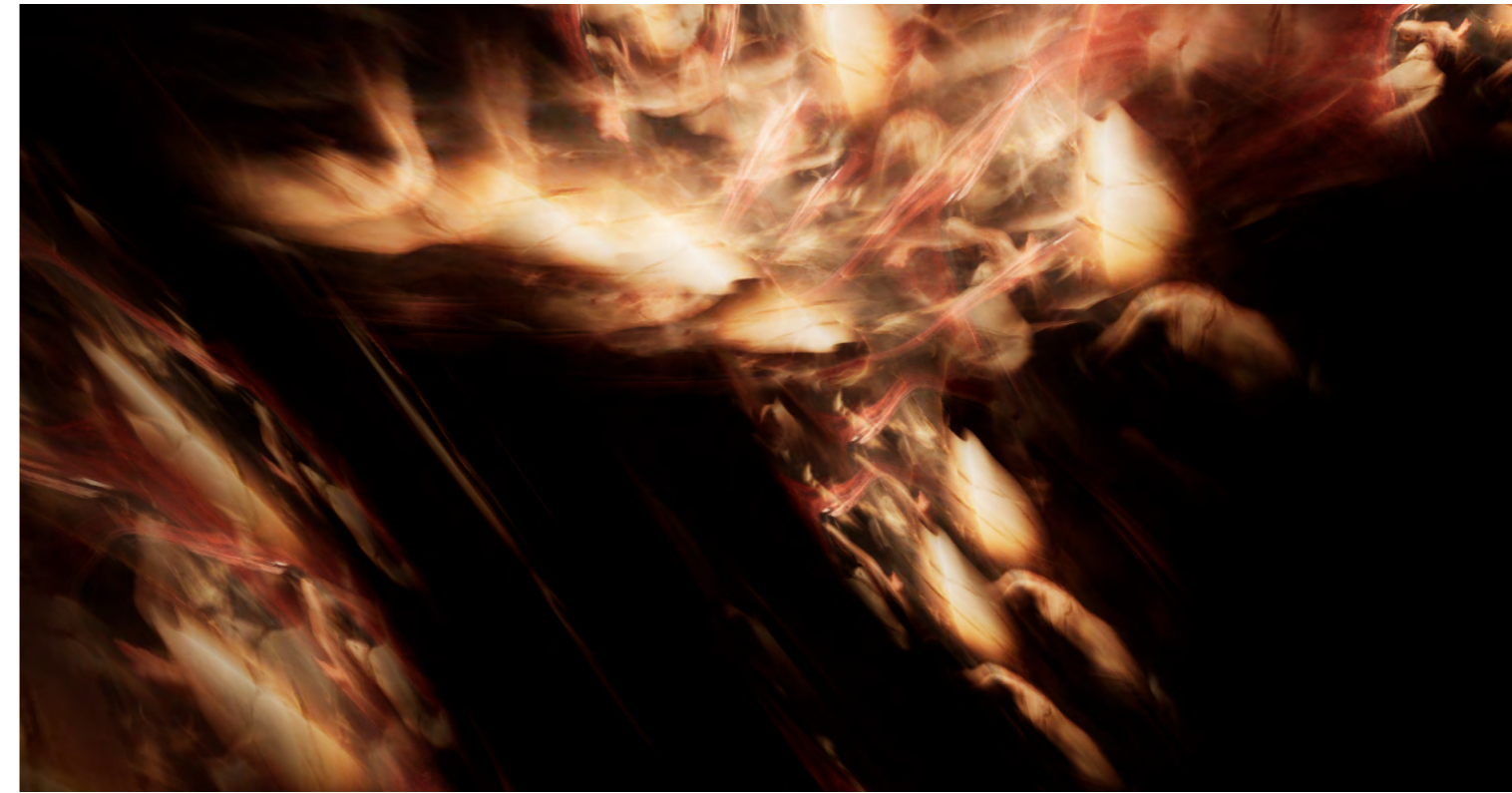
New spaces emerge; protruding thoughts, perceptions unheard of before. Different natures mixing, implicit modes of communication, revealing what we could not have foreseen, creating infinite, unpredictable, dizzying, accidental, sudden, paradoxical, magnificent, striking connections. Simultaneously, here and on the other side, a clamour for being in a sensational or in a sensitive voice.

Everything is connected. A common living background is woven out of multiple points of view.

INTERACTIVITY

KRASIS is an interactive performance. The two artists are present on stage.

Each artist is working in a different media, but playing is interactive, with interconnected controllers for their respective devices. Their actions control variations in both medias. This allows for a dialogue between image and sound. The result is a sandbox, allowing them to create, explore and play with materials in real time, in front of the audience.



LIVE VISUALS - CREATIVE PROCESS

I composed the visuals for **KRASIS** in several stages. The first one is drawing. I used hand drawing on an iPad to create textures and contours for visual materials. I also did several photography sessions with compositions of objects or portraits in order to obtain more raw visual material. The next stage is the development of more complex scenes, by combining and shaping these materials, mixing, moving and deforming, resulting in a series of still images. Each of these describes a dynamic, reflecting the gestures that shaped it. With each of these images I try to capture a precise sensation in a single take: suspension, collapse, surprise, astonishment. This becomes the story board for the performance.

The third stage is recreating these scenes in 3D. Sometimes abstract, sometimes figurative, it consists of building a visual cartography for the performance with several precise narrative markers and space for play and improvisation.

The last step is the programming of a gestural control system for this 3D world, like a control / play system. I use different controllers to manipulate the 3D objects in real time, with play gestures, during the performance.

A second influence is exerted by the data coming from the sound.



LIVE MUSIC - CREATIVE PROCESS

The live performance becomes a mix between 3 types of animation :

- baseline animation for each material or object
- added animation - reactive to the sound parameters
- live playing on the controllers - some parts are written and some are improvised

The latter type gives the main dynamics of the visuals.





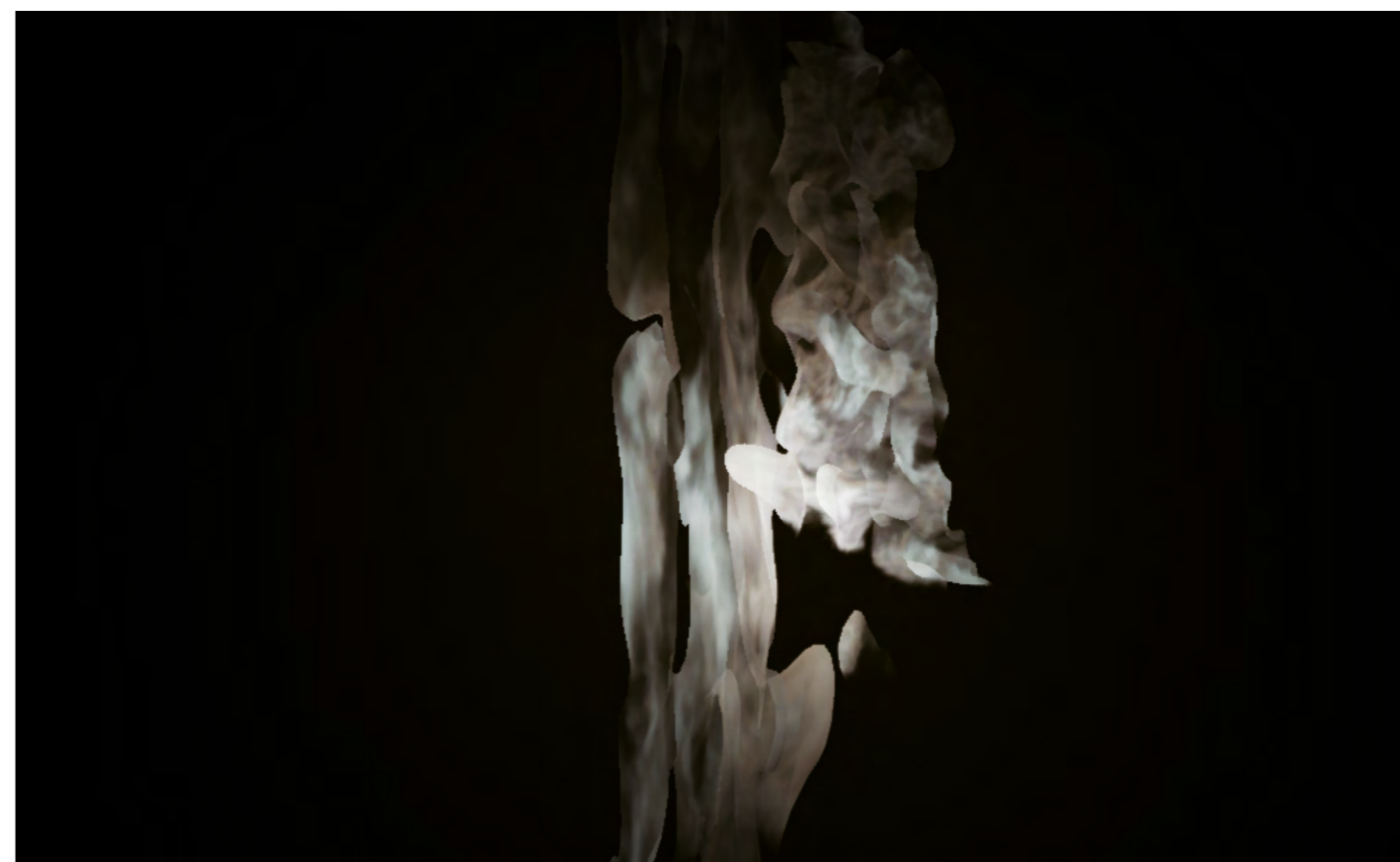
LIVE MUSIC - CREATIVE PROCESS

I compose and play live with a setup of electronic instruments (synthesizers, modulators, effects).

For **KRISIS**, which brings into play different ways of perceiving time and space, I am trying to express things like depth, closeness and distance, through filters, strong contrasts, dynamic nuances and sudden fractures in the sound mass that can give way to tenuous filaments.

The orchestral dimension has an important place in **KRISIS**, with timbres close to the sound of a symphonic orchestra, such as strings, timbales and brass. This reinforces the notion of sidereal space and its possible temporalities.

These timbres engage in a dialogue or appear in opposition to more electronic colors: saturated, distorted, or cold and synthetic sounds.

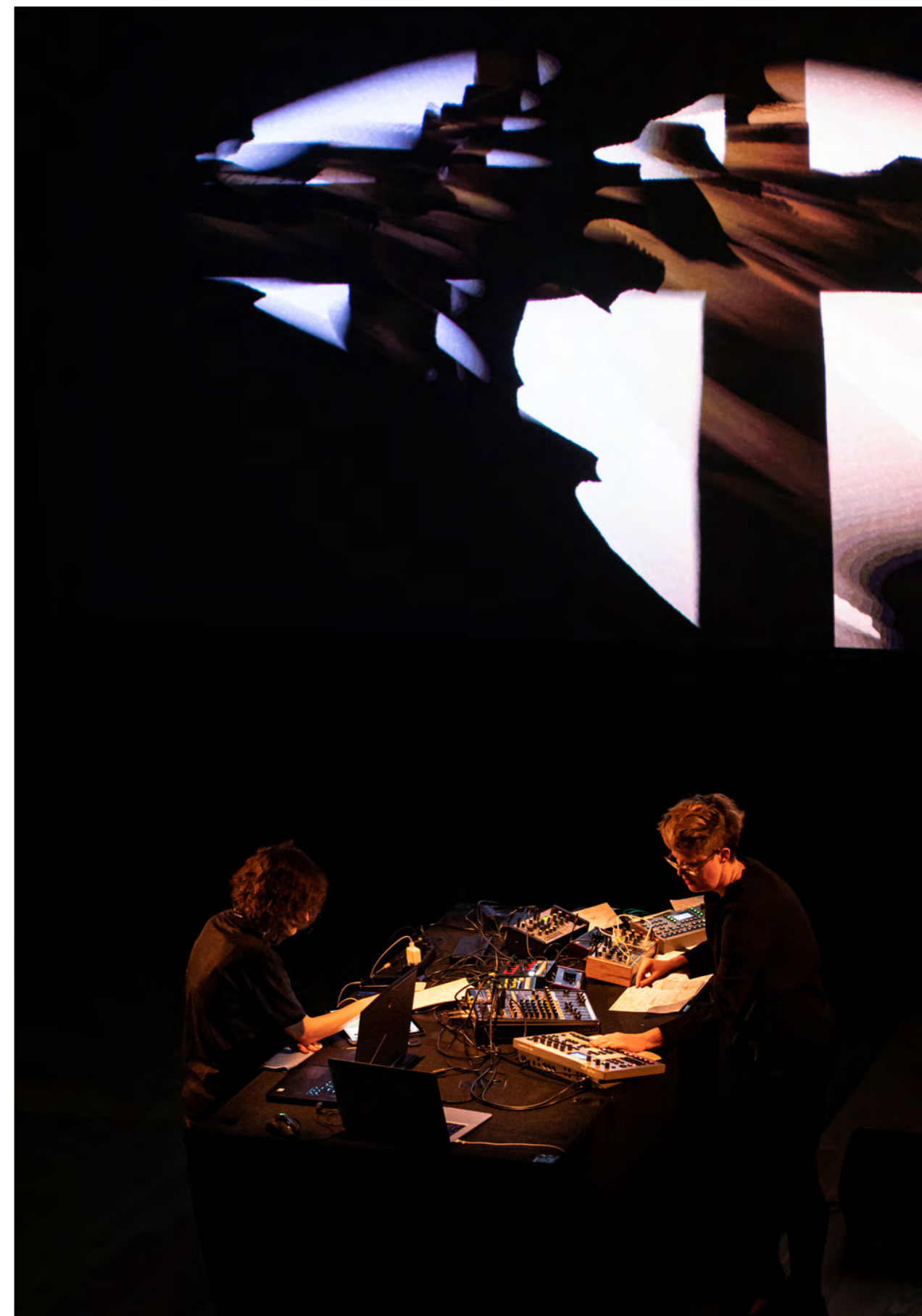


From the beginning of the piece, we cross a wall of extremely powerful sound followed by a time of suspension: a vertigo and a tipover. Artists and public share this experience of passage. Wandering, floating and suspension are developed from soft tones, impacts or surprises that tend to destabilize comfort.

Finally, I try to express the feeling of astonishment in front of the power of that which exceeds us: an incredible beauty and, at the same time, fear, in front of this absolute.



Photos © Pierre Gondard



ANNABELLE PLAYE



Annabelle Playe is a multidisciplinary artist. She enjoys exploring voice, sound, video and writing. She studied classical singing and composition with Sergio Ortega in Paris. She is a soprano and she interprets contemporary music.

Today her music is oscillating between electroacoustic, drone, and noise. She focuses on the physicality of sound and on timbre, with an emphasis on musical structure. Her live setup is made of electronic instruments. She performs in France and abroad.

She plays alongside Marc Siffert, Alexis Forestier, Hugo Arcier, Alexandra Radulescu, and the choreographers Mylène Benoît and Marcela S. Corvalan.

In 2010, she founded "AnA compagnie", a production company dedicated to cross-disciplinary projects.

Her first albums "Matrice" (2012), "Vaisseaux" (2014) and "Geyser" (2019) were published under the label DAC Records.

She wrote two theatre monologues, "Ligne" and "Mater", published in French by Alna Editions.

From 2018 to 2020 she was an associated composer with "Scènes Croisées de Lozère" through the DGCA-SACEM Platform. She was awarded the SACD prize "Musique de Scène" with her music for the play "Delta Charlie Delta" by M. Simonot. She received the SACD New Talent Music Award 2019. She performed at "Vive le Sujet!" for the 73rd Avignon Festival and she was selected by the Face Foundation for a tour in the U.S. with her piece "Geyser". She created "InLAND" at the 104 Centre in Paris for Biennale Nêmo.

inLAND | come back in broad day: <https://vimeo.com/390279945>

GEYSER: <https://vimeo.com/201441665>

OVERVIEW: <https://vimeo.com/251118026>

VAISSEAUX: <https://vimeo.com/201855715>

annabelleplaye.com

ALEXANDRA RĂDULESCU

Alexandra Rădulescu is a media artist and designer with a focus on interactive and immersive experiences.

Working at the intersection between media art, technology and design, she is driven by a desire to consolidate and extend our relationship to technology through tangible and gesture based interfaces. She strives to create experiences that are focused, clear and uncluttered, but also playful, evocative and expressing identity. She appeals to the imagination of her audience, to their emotions and their creativity, addressing their attention but also the pleasure of moving their bodies.

She has a Master's degree in industrial design from ENSCI - Les Ateliers, Paris (2016). Her graduation project, *FLUX* - an electronic musical instrument with expressive gestural control - was rewarded with a Red Dot Award 2017.

Guest lecturer at ENSCI - Les Ateliers in 2019, teaching a virtual reality studio. Independent VR experience designer for companies, design studios and artist studios.

As a visual artist, she creates real time 3D works and is part of several duos for live audiovisual shows: with Roland Cahen for his pieces "Nanoballad" and "Kinetic Design", with Peine Rose for his live set "Alterity" and with Annabelle Playe for their joint project, "KRASIS". She also created live visuals sets for two theatre pieces: "Naïves hirondelles" (Compagnie Tangente) and "Nuage et pantalon" (Gare au Théâtre).

Nanoballad: <https://vimeo.com/341077700>

Hybrid Matters: <https://vimeo.com/269391007> | <https://vimeo.com/261736351>

Alterity: <https://vimeo.com/466534885>

Galerie Party: <http://www.alexandra-r.com/portfolio/galerie-party>

alexandra-r.com



HUGO ARCIER

Hugo Arcier is a French digital artist (actually, an artist in the digital world) who uses 3D computer graphics in various ways : videos, prints and sculptures. Devoted first to special effects for feature films, he has worked on numerous projects with prestigious directors such as Roman Polanski, Alain Resnais or Jean-Pierre Jeunet.

This profession has allowed him to gain a deep understanding of digital tools – in particular 3D graphic images – which is essential for the birth of his projects. He regularly works on commissioned artworks using computer graphics, like for the album cover “Cruel Summer” for Kanye West (2012).

Since 2004 he has been focusing on artworks that meticulously dissect the specificities of 3D computer graphics and virtual worlds, being part of a new form of art. His artistic works have been featured in numerous festivals (Elektra, Videoformes, Némé, etc.), in collective exhibitions in galleries and various art venues (New Museum, Palais de Tokyo, New Media Art Center of Sichuan Fine Arts Institute, galerie Magda Danysz, galerie Plateforme, etc.) and contemporary art fairs (Variation, Slick).

His works has been shown in two monographic exhibitions in France : “Nostalgie du réel” in 2013 at Le Cube and “Fantômes numériques” in 2016 at Lux Valence. He was named “Chevalier de l’ordre des Arts et des Lettres” in 2016 by the French Minister of Culture Audrey Azoulay.

He is the founder and creative director of N° 130 Creative Studio. He is an active member of the artist-run space Plateforme Paris.

He is represented as an art director by Bent Design Lab (US, Canada, China).

hugoarcier.com



AnA* COMPAGNIE

AnA Compagnie is conducting a global project around **contemporary creative processes** focusing on **musical composition** in connection with **electronic instruments** and **new technologies**. Several different media, like the digital arts, poetry, theatre and dance are all drawing the contours of our artworks. We aim to bring a shift in the way we listen and in the way we look at the world. Each piece and the way we anticipate its reception, both direct its format towards either a concert, a live audiovisual performance / show, or an installation.

By providing this multidisciplinary space of expression, the company is committed to **support artists with singular or hybrid universes**, offering the audience unique experiences of each of the themes covered.

The artistic connections within AnA Compagnie involve complex thought processes and a strong commitment to our aesthetic choices, in order to bring about a plurality of formats and fertile crossovers between artworks. In order for our audiences to absorb these processes and use them to develop their own creativity, it is important for us to take some time for sharing. We organize workshops for teaching artistic practices, conferences and meet ups.

Since 2010, AnA Compagnie has created **6 audiovisual performances** (“ANA”, “Matrice”, “Vaisseaux”, “Overview”, “InLAND | come back in broad day”, “Krasis”), **2 shows for young audiences** centered around contemporary vocal music (“Couak!” and “Leçons de choses”), **a song concert** (“Songs”), **several vocal performances, an installation** (“Vaisseaux”), **two electronic solos** (“Gold” and “Geyser”), **gave readings and lectures** (“Vocal Music in the 20th and 21st Centuries”, “Physicality of Sound”, “Les Phonosphères ou les Gloses à Sons”), **a performance** - “Les corps citadelles”, as well as “Pontonniers” at “Vive le Sujet!” for the **73rd Festival d’Avignon** (coproduction SACD - Festival d’Avignon). In 2019, AnA Compagnie took over the show “Delta Charlie Delta” initially produced by the Samovar Company.

The next creations focus on poetry on one hand, with “ICE DOMINO”, and on dance, music and light on the other hand with “MAGNA”.

anacompagnie.com

* From Greek, *ana*: again, in the opposite direction, up, back, away.

SHOWS

NUMEN - Live electronics**music : Annabelle Playe**

Muzik Biennale Zagreb (HR) : May 29th, 2021

GRM - Festival MUSICA - Strasbourg (FR) : September 24th, 2020

KRASIS - Audiovisual performance**live electronic music : Annabelle Playe****live interactive visuals : Alexandra Radulescu**

Festival Imagen - Manizales (CO) : octobre 2022

Mixtur - Festival de nova creació sonora - Barcelone (ES) : octobre 2022

6MIC, CHRONIQUES, Aix-en-Provence (FR) : 7 décembre 2021 REPORTÉ

Biennale NEMO - MAC de Créteil (FR) : 4 décembre 2021

Festival Artifice Numérique Le Hublot - Nice (FR) : 20 novembre 2021

À 100 mètres du centre du monde - Perpignan (FR) : 17 octobre 2021

Ciné-Théâtre - Port-Vendres (FR) : 16 octobre 2021

Lycée piscicole - La Canourgue (FR) : 14 octobre 2021

Festival Écho 1# - Pyrénéon - Perpignan (FR) : 11 août 2021

Scènes Croisées de Lozère/Espace des Angès/Immersion #2 - Mende (FR) : 29 mai 2021

Biennale CHRONIQUES/Gmem - Marseille (FR) : création le 16 janvier 2021

InLAND | Come back in broad day - Audiovisual performance**conception, composition, electronics, voice : Annabelle Playe****composition, electronics : Marc Siffert****audio reactive virtual universe : Hugo Arcier**

SONICA - Glasgow (UK) : mars 2022

Festival Bruits Blancs - Théâtre La Vignette - Montpellier (FR) : 23 novembre 2021

Espace des Angès - Scènes Croisées de Lozère - Mende (FR) : 7 mars 2020

Biennale NEMO - Le 104 - Paris (FR) : 13 décembre 2019

AD ASTRA Live electronics (commissioned by Issue Project Room)**music : Annabelle Playe**

Festival SONICA - Glasgow (UK) - Mars 2022

Issue Project Room With Womens Work - New-York (USA) : April 21st, 2021

GEYSER - Live electronics**music : Annabelle Playe**

Festival Marathon I - Gaîté Lyrique - Paris (FR) : November 27th, 2021

Festival Pied Nu - Le Havre (FR) : April 5th, 2020

Cité des Arts - Chambéry (FR) : March 27th, 2020

Rhizhome DC - Washington DC (USA) : December 22nd, 2019

Experimentale Intermedia - New York (USA) : December 19th, 2019

Memphis Concrete - Memphis (USA) : December 17th, 2019

Interpenetration - Graz (AT) : February 7th, 2019

Minus Jeden - Gdansk (PL) : February 3rd, 2019

Espace des Angès - Mende (FR) : January 17th, 2019

Frameless - Munich (DE) : November 14th, 2018

Wunderkammer - Bau Festival - Opfikon, Zurich (CH) : July 8th, 2018

Présences Électroniques - Studio 104, Radio France - Paris (FR) : March 23rd, 2018

Phonophon - Francfort (DE) : November 30th, 2017

Audio Art Festival - Krakow (PE) : November 17th, 2017

Extrapool - Nijmegen (NL) : July 21st, 2017

Festival Geiger - Göteborg (SE) : April 7th, 2017

Festival Electric Nights - Athènes (GR) : March 31st, 2017

Festival Bruits Blancs - La Muse en Circuit - Alfortville (FR) : November 24th, 2016

Sonic Dreams Festival (IE) : September 24th, 2016

Festival Papay Gyro Nights - Festival Vidéoformes - Hong Kong (HK) : April 16th, 2016

OVERVIEW - Audiovisual performance**composition and electronic live : Annabelle Playe****3D generative video : Hugo Arcier**

Festival Forum des Arts Sonores, Zone Libre - Bastia (FR) : February 4th, 2021

Festival Bruisme - Poitiers (FR) : June 27th, 2021

Albedo Creative Festival - Beyrouth (LBN) : November 7th, 2019

Microcausme - Chambalon (FR) : August 3rd, 2019

Théâtre en Garrigue - Port-la-Nouvelle (FR) : August 2nd, 2019

Chapelle de l'oratoire/Vidéoform#71 - Clermont-Ferrand (FR) : May 15th, 2019

Relais de l'Espinas - Scènes Croisées de Lozère (FR) : May 10th, 2019

Espace multimédia Gantner - Bourogne (FR) : March 17th, 2019

Festival Vidéoformes - Clermont-Ferrand (FR) : March 16th, 2019

Plateforme - Paris (FR) : March 8th, 2019

Labo Flashback - Perpignan (FR) : March 1st, 2019

CMMAS - Morelia (MX) : January 31st, 2019

Festival International du Film - Rotterdam (NL) : January 25th, 2019

Festival Bruits Blancs - Bagnols-les-Bains (FR) : December 7th, 2018

Festival Vision'R - Paris (FR) : November 23rd, 2018

Festival TADAEX - Téhéran (IR) : November 12th, 2018

Festival WESA - Seoul (KR) : September 15th, 2018

Festival Bruits Blancs - Anis Gras - Arcueil (FR) : November 22nd, 2017

Biennale NEMO - Le Cube - Issy les Moulineaux (FR) : November 9th, 2017

PONTONNIERS - Performance**Annabelle Playe et Alexis Forestier : conception et interprétation,****Alexandre Flory : régisseur son**

Premiered in 2019 at the 73rd edition of Festival d'Avignon - Vive le Sujet ! (SACD)

Festival d'Avignon - Vive le Sujet ! (SACD)

July 6th to 12th, 2019, 18h : Jardin de la Vierge - Lycée St Joseph

ARCHÉES**Avec Célia Gondol, Hanna Hedman, Sophie Lebre, Agnès Potié, Marcela Santander Corvalán, Tamar Shelef, Wan-Lun Yu****And the musicians Pénélope Michel, Annabelle Playe****Conception, mise en scène Mylène Benoit****Choreography Mylène Benoit and Célia Gondol, Hanna Hedman, Sophie Lebre, Agnès Potié,****Marcela Santander Corvalán, Tamar Shelef, Wan-Lun Yu****Music and voices Pénélope Michel and Annabelle Playe, Anne-Laure Poulain****Dramaturgy Céline Cartillier****Sound Dramaturgy Manuel Coursin****Scenography Rachel Garcia assistée de Angèle Guilly****Light design Rima Ben Brahim****Costumes Frederick Denis, assisted by Louise Dael****Accessories Maeva Cunci****Sharing of voice and body practices Émilie Domergue (screams and saturated voice), Ma-****rie-Pascale Dubé (throat singing), Laurence Oriou (kyudo), Anne-Laure Poulain (voice coach),****Nina Santes, Corine Sombrun / TranceScience Research Institute (transe)****Technical direction Caroline Carliez, Greg Leteneur, Franck Titecat**

Chaillot - Théâtre National de la Danse / Paris (FR) : June 8th -17th, 2022

75ème Festival d'Avignon (FR) : July 17th - 23rd, 2021

AnA Compagnie

Main office : Montferrand
48500 BANASSAC
Web : www.anacompagnie.com
Facebook : Ana Cie

Annabelle Playe

Artist

Phone : +33 (0)6 28 35 49 62
EMail : playeannabelle@gmail.com
www.annabelleplaye.com

Alexandra Radulescu

Artist

Phone : +33 (0)7 82 30 08 39
EMail : radulescualexandra@rocketmail.com
www.alexandra-r.com

Vincent Landau

Production and touring organiser

Phone : +33 (0)6 87 10 34 99
EMail : landauvincent@gmail.com

Sonia Marrec

Production Administrator

Phone : +33 (0)6 08 43 26 16
EMail : adminprod@anacompagnie.com

